

# Swedish Cricket Federation

Junior Cricket Formats

# Overview of match formats

- The formats for matches change with the changing physical literacy and development of children
- The formats allow children to have fun and recreate what they see their heros on TV do, while gradually bringing them in to the Adult game

<b>KWICK CRICKET</b>	<b>U13 FORMAT</b>	<b>U15 FORMAT</b>	<b>U17/19 FORMAT</b>
<b>PITCH</b> 10 – 14m	<b>PITCH</b> 18m	<b>PITCH</b> Full	<b>PITCH</b> Full
<b>PLAYERS</b> 8	<b>PLAYERS</b> 9	<b>PLAYERS</b> 11	<b>PLAYERS</b> 11
<b>OVERS</b> 8	<b>OVERS</b> 20	<b>OVERS</b> 40 max	<b>OVERS</b> 50 max
<b>BOUNDARIES</b> 30-35m	<b>BOUNDARIES</b> 35m	<b>BOUNDARIES</b> 40-45m	<b>BOUNDARIES</b> 50-60m
<b>DISMISSALS</b> None*	<b>DISMISSALS</b> All*	<b>DISMISSALS</b> All	<b>DISMISSALS</b> All
Modified rules, pairs cricket, apply.	Min number of balls faced is 6, after which all dismissals apply Compulsory retirement - 30 balls	MCC / Local playing conditions apply	MCC / Local playing conditions apply
<b>EQUIPMENT</b> Plastic bats modified soft ball	<b>EQUIPMENT</b> 136g or hard incredi-style ball	<b>EQUIPMENT</b> 142g (M/F)	<b>EQUIPMENT</b> 156g (M) 142g (F)
<b>5-12 YEAR OLDS</b>	<b>8-13 YEAR OLDS</b>	<b>11-15 YEAR OLDS</b>	<b>14-19 YEAR OLDS</b>

# Kwick Cricket

Kwick Cricket is a modified format of cricket best suited to boys and girls aged between 5 and 12 years old. It is designed to help participants learn the basics of cricket in an inclusive, enjoyable and safe environment, where all children take equal turns at batting, bowling and fielding. Games are played on a smaller field.

## The Format

- The game is played between teams of 8 players each, with players batting in pairs. Each pair bats for 2 overs, no matter how many times they are out
- Each time the batter is out the batters change ends, unless it occurs at the end of the over or is a run out.
- There are 5 ways a batter can be dismissed – bowled, caught, hit wicket, stumped, or run out. There is no LBW in this format.
- Each fielder bowls one over (the maximum number of balls is 6)
- When one side has finished batting the total runs is calculated by deducting 5 runs for each dismissal. This determines the teams score. The team with the most runs wins.
- In the unlikely event that both teams end up on the same score, the winner is determined by the team who lost the least wickets.

## Pitch Type/Length

- Grass or artificial, 10-14m

## Time

- 45 to 60 min

## Fielding

- No fielder within 10m of striking batter encourages singles and safety

## Bat & Ball

- Plastic bat and modified soft ball

## Protective Equipment

- No protective equipment required if playing with a soft ball

## ECB Rules

- <https://www.ecb.co.uk/play/junior/kwik-cricket/how-to-play>

## KWICK CRICKET

### PITCH

10 – 14m

### PLAYERS

8

### OVERS

8

### BOUNDARIES

30-35m

### DISMISSALS

None\*

Modified rules, pairs cricket, apply.

### EQUIPMENT

Plastic bats modified soft ball

5-12 YEAR OLDS

# U13 Format

U13 cricket is a slightly modified version of cricket where children learn to adapt to the skills of cricket. The pitch length is shorter than full-length pitch and 9 a side, creating greater gaps in the field, promoting batters to look to score runs and fielders to be quick and agile in the field.

## The Format

- Batters must face a minimum of 6 balls (after the sixth ball, all modes of dismissal apply)
- Compulsory retirement for batters after 30 balls. (retired batters can return after all other batters have batted)
- To keep the game fast paced bowling will take place at the same end for 5 over intervals from one end, then swap to the other for 5 overs)
- T20 games bowlers to bowl a maximum of 5 overs.

## Pitch Type/Length

- Grass or artificial, 18m

## Time

- 120 min

## Fielding

- No fielder within 10m of striking batter encourages singles and safety

## Bat & Ball

- 136g or hard incredi-style ball. Ball does not have to be new, however Unpires/Coaches must agree to its use

## Protective Equipment

- Helmets with a face guard are mandatory
- Pads, Gloves, and Abdominal guard (males)

## U13 FORMAT

### PITCH

18m

### PLAYERS

9

### OVERS

20

### BOUNDARIES

35m

### DISMISSALS

All\*

Min number of balls faced is 6, after which all dismissals apply

Compulsory retirement - 30 balls

### EQUIPMENT

136g or hard incredi-style ball

8-13 YEAR OLDS

# U15 Format

U15 cricket is a slightly modified version of cricket where children learn to adapt to the skills of cricket. The ball is slightly lighter enabling match play to replicate that of adult cricket.

## The Format

- 11 players per team
- T20 or 40-overs per team to be bowled
- A maximum 40-45m boundary, taking the measurement from the batting end stumps

## Pitch Type/Length

- Grass or artificial, 20,1m

## Time

- 150-180 min (T20), 210-240 min (40-overs)

## Bat & Ball

- 142g ball (pink)

## Protective Equipment

- Helmets with a face guard are mandatory
- Pads, Gloves, and Abdominal guard (males)

## U15 FORMAT

**PITCH**  
Full

**PLAYERS**  
11

**OVERS**  
40 max

**BOUNDARIES**  
40-45m

**DISMISSALS**  
All

MCC / Local playing  
conditions apply

**EQUIPMENT**  
142g (M/F)

11-15 YEAR OLDS

# U17/19 Format

U17/19 cricket is not a modified version of cricket.

## The Format

- 11 players per team
- T20, 40-overs or 50-overs per team to be bowled
- A maximum 50-60m boundary, taking the measurement from the batting end stumps

## Pitch Type/Length

- Grass or artificial, 20,1m

## Time

- 150-180 min (T20), 210-240 min (40-overs), 390-420 min (50-overs)

## Bat & Ball

- 156g ball

## Protective Equipment

- Helmets with a face guard are mandatory
- Pads, Gloves, and Abdominal guard (males)

## U17/19 FORMAT

### PITCH

Full

### PLAYERS

11

### OVERS

50 max

### BOUNDARIES

50-60m

### DISMISSALS

All

MCC / Local playing conditions apply

### EQUIPMENT

156g (M)

142g (F)

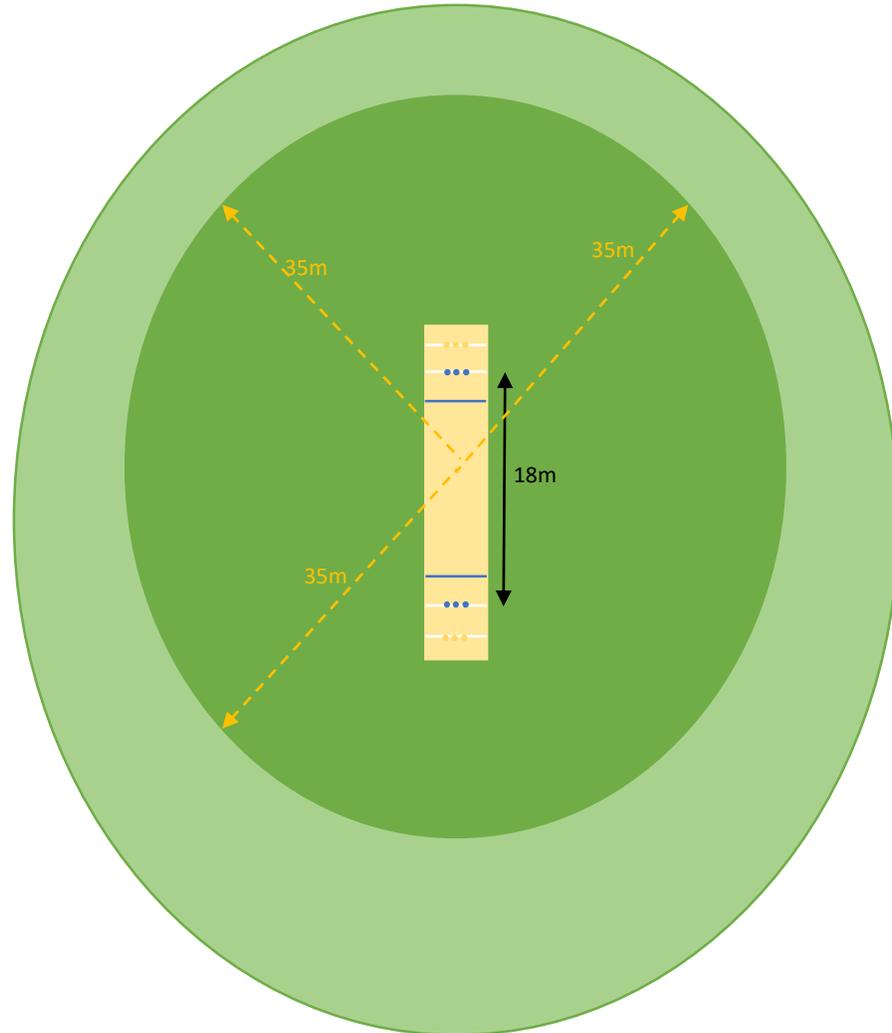
14-19 YEAR OLDS

# Match Management Tips

## Ways for coaches to keep your game moving and finishing on time

- Complete your team-sheet the night before the game.
- Set up team marquees close to the boundary
- Make sure the scorers are sitting under shade and close to the boundary to assist with player names and advising ball counts.
- Involve parent volunteers to assist with marking boundaries, crease lines and shade shelters, leaving the coach to work with their team running warm-ups etc.
- Add a chalk line to mark 'centre' at the striker's end as a reference point for batters, this means batters won't need to continually mark centre.
- Have all upcoming batters padded up and ready to go. The next batter in should have helmet and gloves on.
- Rotate fielders with the next bowler fielding nearest to the bowler's end.
- Encourage fielders to jog between positions ready for the next over.
- When rotating extra players onto the field, swap them with the bowler who just finished their over.
- Swap wicket-keepers during a drink break. Where possible, if there is an extra player, have them padded up and ready to go to replace the outgoing wicket-keeper.
- Place team drinks and water bottles together in a carry tray near the boundary.
- The central umpire is the critical driver of the game, the time it is played in and the spirit in which it is played.

# Boundary Set-up (U13 Format)



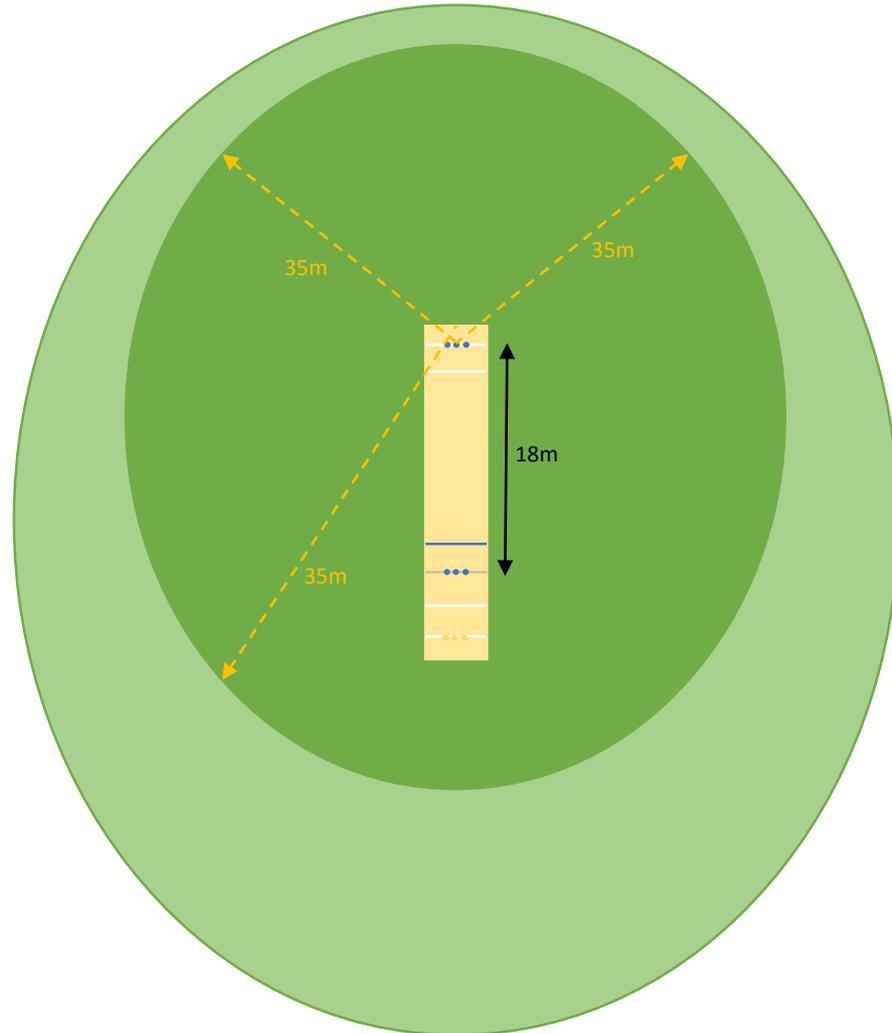
## Boundary Set-up for Two End Bowling

- The 35m boundary is measured from the center of the pitch.

## Pitch Set-up for Two End Bowling

- The full length pitch (20.1m) is reduced to 18m.
- The portable stumps are placed on the popping crease. And temporary crease marking are made at 1,2m from the c

# Boundary Set-up (U13 Format)



## Boundary Set-up for One End Bowling

- The 35m boundary is measured from the middle stump of the batters end wicket.

## Pitch Set-up for One End Bowling

- The full length pitch (20.1m) is reduced to 18m.
- One end uses the crease for the full length pitch
- The other end is reduced to 18m using portable stumps.